

Horsemaster

SADDLE SEAT PATTERN #4

Each item to be scored from 1-10 points. Total possible is 100 points.

HIGH SCHOOL

#	Letter	Test #1	Points	Total
1	A X	Enter rising trot or second gait down centerline. Halt. Proceed rising trot or second gait. To C.	10	
2	C M-X-K	Track right, canter right lead. Change rein at the Canter, at X show simple change of lead and continue on left canter lead.	10	
3	A B	Walk. Turn across middle line.	10	
4	X	Figure eight at rising trot or second gait demonstrating change of diagonal.	10	
5	X E A	Halt, drop irons, and proceed to E at rising trot or second gait. Track left and continue rising trot or second gait. Halt, pick up irons.	10	
6	A-C	Serpentine of three loops; first loop sitting trot or second gait, second loop canter right, third loop sitting trot or second gait.	10	
7	C H-X-F	Canter left lead, track left on rail. Change rein at the Canter; at X show simple lead, change of lead, and continue at right canter lead.	10	
8	A	Halt, turn and walk down centerline to X.	10	
9	X	Halt, back four steps, leave area at a free walk on a loose rein	10	
10		Rider's position and effective use of aids	10	
Entry #			Total Points	

