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Print the largest and the smallest numbers in a group.

```
class Sort
{
    static int arr[]=new int [5];
    static int i,j,temp;
    public static void main(String args[])
    {
        for(i=0;i<5;i++)
            arr[i]=Integer.parseInt(args[i]);
        for(i=0;i<5;i++)
            for(j=i+1;j<5;j++)
                if(arr[i]<arr[j])
                {
                    temp=arr[i];
                    arr[i]=arr[j];
                    arr[j]=temp;
                }
        System.out.println("The greatest and least numbers are
        "+arr[0]+"    "+arr[4]);
    }
}
```

Input: java sort 5 7 4 3 6

Output: The greatest and the least numbers are 7 3

Determine if first is a multiple of the second.

```
class multiple{
    public static void main(String args[])
    {
        int i, j;

        i = Integer.parseInt(args[0]);
        j = Integer.parseInt(args[1]);

        if(i % j == 0)
        {
            System.out.println(i+" is a multiple of "+j);
        }
        else
            System.out.println(i+" is not a multiple of "+j);
    }
}
```

Input: java multiple 10 5

Output: 10 is a multiple of 5

Concatenate the first and the last name with a space.

```
Class namecat{
    public static void main(String args[])
    {
        String lname, fname;

        lname = args[0];
        fname = args[1];

        fname = fname + " " + lname;

        System.out.println("The full name is..." + fname);
    }
}
```

Output: The full name is. . . vrishal kumar

Find out if three numbers form the sides of a rt. Triangle

```
class Pythagorean
{
    public static void main(String args[])
    {
        int a=Integer.parseInt(args[0]);
        int b=Integer.parseInt(args[1]);
        int c=Integer.parseInt(args[2]);

        if(((a*a)==(b*b)+(c*c))||((b*b)==(c*c)+(a*a))||((c*c)==(a*a)+(b*b)
    ))
        System.out.println("They can be sides of a rt angled triangle.");

        else
        System.out.println("They cannot be the sides of a rt angled
triangle.");
    }
}
```

Output: rttri 12 13 5

They can be sides of a rt angled triangle.

Implementing binary search

```
class Binary
{
    static int Arr[]=new int[5];
    static int E;
    static int binSrch(int l,int h,int E){
        while(l<h){
            int m=(l+h)/2;
            if(E==Arr[m])
                return m;
            else if(E<Arr[m])
                h=m-1;
            else if(E>Arr[m])
                l=m+1;
        }
        return 0;
    }
    static void sort(int l,int h){
        int temp=0,i,j=0;
        for(i=l;i<=h;i++)
            for(j=i+1;j<=h;j++)
                if(Arr[i]>Arr[j])
                {
                    temp=Arr[i];
                    Arr[i]=Arr[j];
                    Arr[j]=temp;
                }
    }
}

public static void main(String args[]){
    for(int i=0;i<5;i++)
        Arr[i]=Integer.parseInt(args[i]);
    E=Integer.parseInt(args[5]);
    sort(0,4);
    System.out.println("Elements in ascending order:");
    for(int i=0;i<5;i++)
        System.out.print(Arr[i]+" ");
    System.out.print("\n");
    int b=binSrch(0,4,E);
    if (b==0)
        System.out.println(E+" is not in the list.");
    else
        System.out.println(E+" is in the "+(b+1)+"
position.");
}
}
```

Output: binsea 5 6 4 3 7 4

4 is in the list.

Perform arithmetic on complex numbers

```
class Complex
{
    int a1,a2,b1,b2,c1=0,c2=0;

    void compAdd(Complex cmp){
        c1=a1+a2;
        c2=b1+b2;
    }

    void compSub(Complex cmp){
        c1=a1-a2;
        c2=b1-b2;
    }

    void compMul(Complex cmp){
        c1=(a1*a2-b1*b2);
        c2=(a1*b2+a2*b1);
    }
}

class New
{
    public static void main(String args[]){
        Complex cmp=new Complex();
        cmp.a1=Integer.parseInt(args[0]);
        cmp.b1=Integer.parseInt(args[1]);
        cmp.a2=Integer.parseInt(args[2]);
        cmp.b2=Integer.parseInt(args[3]);
        System.out.println("First Number    : "+cmp.a1+" "+cmp.b1+"i");
        System.out.println("Second Number   : "+cmp.a2+" "+cmp.b2+"i");

        cmp.compAdd(cmp);
        System.out.println("Addition      : "+cmp.c1+" "+cmp.c2+"i");

        cmp.compSub(cmp);
        System.out.println("Subtraction   : "+cmp.c1+" "+cmp.c2+"i");

        cmp.compMul(cmp);
        System.out.println("Multiplication : "+cmp.c1+" "+cmp.c2+"i");
    }
}
```

Output:

```
First Number    : 4 + 6i
Second Number   : 3 + 7i
Addition      : 7 + 13i
Subtraction   : 1 - 1i
```

Implementing various forms of inheritance

```
//Simple Inheritance
class SuperClass
{
    int a;
    SuperClass(int i)
    {
        a=i;
    }

    void display()
    {
        System.out.println("a= "+a);
    }
}

class SubClass extends SuperClass
{
    int b;
    SubClass(int a,int i)
    {
        super(a);
        b=i;
    }

    void display()
    {
        super.display();
        System.out.println("b= "+b);
    }
}

class Simple
{
    public static void main(String args[])
    {
        SubClass ob=new SubClass(10,30);
        ob.display();
    }
}
```

Output:

```
a = 10
b = 30
```

```

        // Multilevel Inheritance
class SuperClass
{
    int a;
    SuperClass(int i)
    {
        a=i;
    }

    void display()
    {
        System.out.println("a= "+a);
    }
}
class SubClass1 extends SuperClass
{
    int b;
    SubClass1(int a,int i)
    {
        super(a);
        b=i;
    }

    void display()
    {
        super.display();
        System.out.println("b= "+b);
    }
}
class SubClass2 extends SubClass1
{
    int c;
    SubClass2(int a,int b,int i)
    {
        super(a,b);
        c=i;
    }
    void display()
    {
        super.display();
        System.out.println("c= "+c);
    }
}
class Multilevel
{
    public static void main(String args[])
    {
        SubClass2 ob=new SubClass2(10,20,30);
        ob.display();
    }
}

```

Output:

```

a = 10
b = 20
c = 30

```

```

// Hierarchial Inheritance
class A
{
    int a;
    A(int a)
    {
        this.a=a;
    }

    void show()
    {
        System.out.println("a= "+a);
    }
}

class B extends A
{
    int b;
    B(int a,int b)
    {
        super(a);
        this.b=b;
    }

    void show()
    {
        super.show();
        System.out.println("b= "+b);
    }
}

class C extends A
{
    int c;
    C(int a,int c)
    {
        super(a);
        this.c=c;
    }

    void show()
    {
        super.show();
        System.out.println("c= "+c);
    }
}

class Hierarchial
{
    public static void main(String args[])
    {
        B b=new B(10,20);
        C c=new C(30,40);
        b.show();
        c.show();
    }
}

```

Output:

```

a = 10
b = 20
c = 30
d = 40

```

Types of polymorphism

//Function overloading

```
class Areas
{
int area(int b,int h){
    return (b*h/2);
}

float area(float l,float b){
    return (l*b);
}

float area(float s){
    return (s*s);
}

int area(int r){
    return (22*r*r/7);
}
}

class Sample
{
    public static void main(String args[]){
        int intres=0;
        float fltres=0.0f;

        Areas area=new Areas();

        intres=area.area(8,9);
        System.out.println("Area of the triangle : "+intres);

        intres=area.area(14);
        System.out.println("Area of the circle : "+intres);

        fltres=area.area(6.4f,3.6f);
        System.out.println("Area of the rectangle : "+fltres);

        fltres=area.area(0.8f);
        System.out.println("Area of the square : "+fltres);
    }
}
```

Output:

```
Area of the triangle : 36
Area of the circle : 616
Area of the rectangle : 23.039999
Area of the square : 0.64000005
```

```
        // Function overriding

class A
{
    void callMe(){
        System.out.println("Inside A's callMe method.");
    }
}

class B extends A
{
    void callMe(){
        System.out.println("Inside B's callMe method.");
    }
}

class C extends A
{
    void callMe(){
        System.out.println("Inside C's callMe method.");
    }
}

class DynPoly
{
    public static void main(String args[]){
        A a=new A();
        B b=new B();
        C c=new C();

        A r;                //a reference of type A.

        r=a;
        r.callMe();
        r=b;
        r.callMe();
        r=c;
        r.callMe();
    }
}
```

Output:

```
Inside A's callMe method.
Inside B's callMe method.
Inside C's callMe method.
```

Use of interfaces to implement multiple inheritance.

```
interface A
{
    static final int a=10;
    void display_a();
}

interface B
{
    static final int b=20;
    void display_b();
}

class C implements A,B
{
    public void display_a()
    {
        System.out.println("a= "+a);
    }

    public void display_b()
    {
        System.out.println("b= "+b);
    }
}

class DemoMultipleInheritance
{
    public static void main(String args[])
    {
        C ob=new C();
        ob.display_a();
        ob.display_b();
    }
}
```

Output: a= 10
 b= 20

Implementation of an abstract class.

```
abstract class Ac{
    abstract public int multiply(int x,int y);
    abstract public int divide(int x,int y);
}

class Ac1 extends Ac{
    public int multiply(int x,int y){
        return (x*y);
    }
    public int divide(int x,int y){
        return (x/y);
    }
}

class Abstr{
    public static void main(String arg[]){
        Ac1 acob;
        acob=new Ac1();

        int a,b;
        a=acob.multiply(12,13);
        b=acob.divide(20,4);

        System.out.println("A="+a+" B="+b);
    }
}
```

Output:

```
A = 156
B = 5
```

Creation and implementation of a package.

```
package mypack;

public class Volumes
{
    public float cubeVol(float s){
        return (s*s*s);
    }

    public float cuboidVol(float l,float b,float h){
        return (l*b*h);
    }

    public float sphereVol(float r){
        return (88*r*r*r/21);
    }
}

// Using the above package.

import mypack.*;

class PackDemo
{
    public static void main(String args[]){
        Volumes vol=new Volumes();

        float volume=vol.cubeVol(4.4f);
        System.out.println("Volume of a cube : "+volume);

        volume=vol.sphereVol(21.0f);
        System.out.println("Volume of a sphere : "+volume);
    }
}
```

Using all keywords of exception handling.

```
class UseException
{
    public static void main(String args[])
    {
        try
        {
            throwException();
        }

        catch(Exception e)
        {
            System.out.println("Exception handled in main");
        }
        doesNotThrowException();
    }

    public static void throwException() throws Exception
    {
        try
        {
            System.out.println("Method throw Exception");
            throw new Exception();
        }

        catch(Exception e)
        {
            System.out.println("Handled in method throw
exception");
            throw e;
        }

        finally
        {
            System.out.println("Finally is always executed");
        }
    }

    public static void doesNotThrowException()
    {
        try
        {
            System.out.println("Method does not throw exception");
        }
        catch(Exception e)
        {
            System.out.println(e.toString());
        }
        finally
        {
            System.out.println("Finally is always executed");
        }
    }
}
```

Output:

```
Method throw Exception
Handled in method throw exception
Finally is always executed
Exception handled in main
Method does not throw exception
Finally is always executed
```

Creating and running multiple threads.

```
class A extends Thread
{
    public void run(){
        for(int i=0;i<=5;i++)
            System.out.println("From Thread A : i = "+i);
        System.out.println("Exit from Thread A.");
    }
}

class B extends Thread
{
    public void run(){
        for(int i=0;i<=3;i++)
            System.out.println("From Thread B : i = "+i);
        System.out.println("Exit from Thread B.");
    }
}

class C extends Thread
{
    public void run(){
        for(int i=0;i<=5;i++)
            System.out.println("From Thread C : i = "+i);
        System.out.println("Exit from Thread C.");
    }
}

class Multi_thread
{
    public static void main(String args[]){
        new A().start();
        new B().start();
        new C().start();
    }
}
```

Output:

```
From Thread A : i = 0
From Thread B : i = 0
From Thread C : i = 0
From Thread A : i = 1
From Thread B : i = 1
From Thread C : i = 1
From Thread A : i = 2
From Thread B : i = 2
From Thread C : i = 2
From Thread A : i = 3
From Thread B : i = 3
From Thread C : i = 3
From Thread A : i = 4
    Exit from Thread B.
From Thread C : i = 4
From Thread A : i = 5
From Thread C : i = 5
    Exit from Thread A.
    Exit from Thread C.
```

Demonstrate high priority thread using sleep.

```
class A extends Thread
{
    public void run(){
        System.out.println("Thread A started.");
        for(int i=0;i<=3;i++){
            System.out.println("From Thread A : i = "+i);
            try{
                Thread.sleep(2000);
            }catch(Exception e){};
        }
        System.out.println("Exit from Thread A.");
    }
}

class B extends Thread
{
    public void run(){
        System.out.println("Thread B started.");
        for(int i=0;i<=3;i++){
            System.out.println("From Thread B : i = "+i);
            System.out.println("Exit from Thread B.");
        }
    }
}

class C extends Thread
{
    public void run(){
        System.out.println("Thread C started.");

        for(int i=0;i<=3;i++)
            System.out.println("From Thread C : i = "+i);

        System.out.println("Exit from Thread C.");
    }
}

class thread_priori
{
    public static void main(String args[]){
        A thA=new A();
        B thB=new B();
        C thC=new C();

        thA.setPriority(Thread.MAX_PRIORITY);
        thB.setPriority(thA.getPriority()-1);
        thC.setPriority(Thread.MIN_PRIORITY);

        System.out.println("Start Thread A.");
        thA.start();

        System.out.println("Start Thread B.");
        thB.start();

        System.out.println("Start Thread C.");
        thC.start();

        System.out.println("End of Main Thread.");
    }
}
```

Output:

```
Start Thread A.  
Thread A started.  
From Thread A : i = 0  
Start Thread B.  
Thread B started.  
From Thread B : i = 0  
From Thread B : i = 1  
From Thread B : i = 2  
From Thread B : i = 3  
Start Thread C.  
Exit from Thread B.  
End of Main Thread.  
Thread C started.  
From Thread C : i = 0  
From Thread C : i = 1  
From Thread C : i = 2  
From Thread C : i = 3  
Exit from Thread C.
```

Implementation of a stack.

```
import java.io.*;

interface St
{
    void push(int x);
    int pop();
    void dis();
}

class Stck implements St
{
    private int s[];
    private int top;
    Stck(int size)
    {
        s=new int[size];
        top=-1;
    }

    public void push(int item)
    {
        if(top==s.length-1)
            System.out.println("stack is full");
        else
            s[++top]=item;
    }

    public int pop()
    {
        if(top==--1)
        {
            System.out.println("stack is empty");
            return(-1);
        }
        else
            return(s[top--]);
    }

    public void dis()
    {
        for(int i=top;i>=0;i--)
            System.out.print(s[i]+"\\t");
        System.out.println(" ");
    }
}

class Stack
{
    public static void main(String args[])
    {
        try
        {
            DataInputStream in=new DataInputStream(System.in);
            Stck ob=new Stck(5);
            int ch,i,t;
            System.out.println("1.push 2.pop 3.display 4.exit");
            ch=Integer.parseInt(in.readLine());
            while(ch<4)
            {
                switch(ch)
                {
                    case 1:
```

```

        System.out.println("enter an element to push");
        i=Integer.parseInt(in.readLine());
        ob.push(i);
        break;
    case 2:
        t=ob.pop();
        if(t!=-1)
            break;
        else
            System.out.println("poped element is "+t);
            break;
    case 3:
        ob.dis();
        break;
    }
    System.out.println("1.push  2.pop  3.display  4.exit");
    ch=Integer.parseInt(in.readLine());
}
}

catch(Exception e)
{
    System.out.println("Exception "+e);
}
}
}

```

Output:

```

1.push  2.pop  3.display  4.exit
1

```

```

enter an element to push
10

```

```

1.push  2.pop  3.display  4.exit
1

```

```

enter an element to push
20

```

```

1.push  2.pop  3.display  4.exit
2
poped element is 20

```

```

1.push  2.pop  3.display  4.exit
3
10

```

```

1.push  2.pop  3.display  4.exit
4

```

Implementation of a queue.

```
public class QueueApplication {
    Object elements[];
    int frontOfQueue,rareOfQueue;
    int size;
    public QueueApplication(int n) {
        frontOfQueue = 0;
        rareOfQueue = -1;
        size = n;
        elements = new Object[n];
    }

    public static void main (String args[]) {
        QueueApplication queue;
        queue = create();
        String string;
        queue.insert( new String("first" ));
        queue.insert( new String( "second"));
        string = (String)queue.getElement();
        System.out.println("front ele is "+ string);
        queue.delete();
        string = (String)queue.getElement();
        System.out.println("front ele is "+ string);
        queue.delete();
        queue.delete();
    }

    public static QueueApplication create()    {
        return (new QueueApplication(100) );
    }
    public void insert( Object obj ) {
        if( rareOfQueue > size-1)
            System.out.println("Queue overflow" );
        else
            elements[++rareOfQueue] = obj;
    }
    public Object delete( ) {
        if( rareOfQueue <= -1 || rareOfQueue < frontOfQueue) {
            System.out.println( "Queue is empty" );
            return null;
        }
        else{
            System.out.println("deletaped.." +elements[frontOfQueue] );
            return elements[frontOfQueue++];
        }
    }

    public Object getElement() {
        if( rareOfQueue <= -1 || rareOfQueue < frontOfQueue) {
            System.out.println( "Queue is empty" );
            return null;
        }
        else
            return elements[frontOfQueue];
    }
}
```

Output:

```
front ele is first
deletaped..first
front ele is second
deletaped..second
Queue is empty
```

draw a border layout

```
import javax.swing.*;
import java.awt.*;
public class BorderLay extends JApplet
{
    Container c;
    BorderLayout bl;
    JButton b1,b2, b3, b4, b5;
    public void init()
    {
        c = getContentPane();
        bl = new BorderLayout();
        c.setLayout(bl);
        b1 = new JButton("C");
        b2 = new JButton("C++");
        b3 = new JButton("Java");
        b4 = new JButton("Pascal");
        b5 = new JButton("SmallTalk");
        c.add(b1, BorderLayout.EAST);
        c.add(b2, BorderLayout.WEST);
        c.add(b3, BorderLayout.NORTH);
        c.add(b4, BorderLayout.SOUTH);
        c.add(b5, BorderLayout.CENTER);
    }
};
//<applet code = BorderLay width = 300 height = 300></applet>
```

Output:

	Java	
C++		C
	SmallTalk	

To demonstrate the box layout

```
import javax.swing.*;
import java.awt.*;
public class BoxLay extends JApplet
{
    Container c;
    BorderLayout b1;
    JCheckBox cb1,cb2;
    JRadioButton rb1,rb2;
    JPanel p1,p2,p3;
    public void init()
    {
        c = getContentPane();
        p1 = new JPanel();
        p2 = new JPanel();
        p3 = new JPanel();
        cb1 = new JCheckBox("Windows 2003");
        cb2 = new JCheckBox("Windows XP");
        rb1 = new JRadioButton("McLaren Mercedes");
        rb2 = new JRadioButton("Ferrari FXT90");
        p1.add(cb1);p1.add(cb2);
        p2.add(rb1);p2.add(rb2);
        p3.add(p1);p3.add(p2);
        b1 = new BorderLayout(p3,BoxLayout.Y_AXIS);
        p3.setLayout(b1);
        c.add(p3);
    }
};
//<applet code = BoxLay width = 400 height = 400></applet>
```

Output:

```
Windows 2003      Windows XP
McLaren Mercedes  Ferrari FXT90
```

To show the card layout

```
import javax.swing.*;
import java.awt.*;
public class Card extends JApplet
{
    JPanel p1,p2,p3;
    Container c;
    JCheckBox cb1,cb2;
    JRadioButton rb1,rb2;
    CardLayout cl;
    public void init()
    {
        p1 = new JPanel();
        cl = new CardLayout();
        p1.setLayout(cl);
        p2 = new JPanel();
        p3 = new JPanel();
        cb1 = new JCheckBox("Windows 98");
        cb2 = new JCheckBox("Windows NT");
        rb1 = new JRadioButton("RedHat Linux");
        rb2 = new JRadioButton("Mandrake Linux");
        p2.add(cb1);p2.add(cb2);
        p3.add(rb1);p3.add(rb2);
        p1.add(p3,"Linux");//Linux comes first
        p1.add(p2,"Windows");
        c = getContentPane();
        c.add(p1);cl.first(p1);
    }
};
//<applet code = Card width = 400 height = 400></applet>
```

To demonstrate Client authentication

```
import java.net.*;
import java.io.*;
public class Client
{
    public static void main(String args[]) throws IOException
    {
        Socket s = null;
        BufferedReader b = null;
        try
        {
            s = new Socket(InetAddress.getLocalHost(),98);
            b = new BufferedReader(new
                InputStreamReader(s.getInputStream()));
        }
        catch(UnknownHostException u)
        {
            System.out.println("I dont know the host");
            System.exit(0);
        }
        String inp;
        while( (inp = b.readLine()) != null);
        {
            System.out.println(inp);
        }
        b.close();
        s.close();
    }
};
```

To copy a file

```
import java.io.*;
class Copyfile
{
    public static void main(String args[]) throws IOException
    {
        int i;
        FileInputStream fin;
        FileOutputStream fout;
        try
        {
            //open file input
            try
            {
                fin=new FileInputStream(args[0]);
            }
            catch(FileNotFoundException e)
            {
                System.out.println("Input File Not Found");
                return;
            }
            //open output file
            try
            {
                fout=new FileOutputStream(args[1]);
            }
            catch(FileNotFoundException e)
            {
                System.out.println("Error Opening Output File");
                return;
            }
        }
        catch(ArrayIndexOutOfBoundsException e)
        {
            System.out.println("Usage:CopyFile From To");
            return;
        }
        //CopyFile
        try
        {
            do
            {
                i=fin.read();
                if(i!=-1)
                    fout.write(i);
            }while(i!=-1);
        }
        catch(IOException e)
        {
            System.out.println("FileError");
        }
        fin.close();
        fout.close();
    }
};
```

Output: Java Copyfile 1.java 2.java
Done

To demonstrate the flow layout

```
import javax.swing.*;
import java.awt.*;
public class Flow extends JApplet
{
    Container c;
    FlowLayout f1;
    JButton b1,b2,b3,b4;
    public void init()
    {
        c = getContentPane();
        f1 = new FlowLayout();
        c.setLayout(f1);
        b1 = new JButton("C");
        b2 = new JButton("C++");
        b3 = new JButton("Java");
        b4 = new JButton("Pascal");
        c.add(b1);c.add(b2);c.add(b3);c.add(b4);
    }
};
//<applet code = Flow width = 300 height = 300></applet>
```

Output:

C C++ Java SmallTalk

To demonstrate the use of frames

```
import java.awt.*;
import javax.swing.*;
class Framex
{
    public static void main(String args[])
    {
        String branch [] = {"CSIT", "CSE", "ECE", "MMT", "MCT"};
        Frame fr = new Frame ();
        JPanel p1 = new JPanel();
        Label l = new Label ("Enter your branch");
        TextField t = new TextField(15);
        Button b = new Button ("pom");
        List l1 = new List (2,true);
        l1.add ("Nicole Kidman");
        l1.add ("Madonna");
        JComboBox cb = new JComboBox (branch);
        Checkbox cb1 = new Checkbox ("J Lo");
        JRadioButton r = new JRadioButton ("Ben");
        TextArea ta = new TextArea ("I am an MGITian");
        Scrollbar sb = new Scrollbar (Scrollbar.HORIZONTAL, 60,
        600,0,1200);
        Choice ch = new Choice ();
        ch.addItem("Saurav");
        ch.addItem("Sachin");
        p1.add(l);          p1.add(t);
        p1.add(b);          p1.add(l1);
        p1.add(cb1);        p1.add(ta);
        p1.add(sb);        p1.add(ch);
        p1.add(cb);        p1.add(r);
        fr.add(p1);
        fr.setSize(500,500);
        fr.setVisible(true);
    }
};
```

Output:

A frame is created...

To demonstrate a grid layout

```
import javax.swing.*;
import java.awt.*;
public class Grid extends JApplet
{
    Container c;
    GridLayout g1;
    JButton b1, b2, b3, b4;
    public void init()
    {
        c = getContentPane();
        g1 = new GridLayout();
        c.setLayout(g1);
        b1 = new JButton("C");
        b2 = new JButton("C++");
        b3 = new JButton("Java");
        b4 = new JButton("Pascal");
        c.add(b1);
        c.add(b2);
        c.add(b3);
        c.add(b4);
    }
};
//<applet code = Grid width = 300 height = 300></applet>
```

Output:

C	Java	C++
---	------	-----

To demonstrate a GridBag layout

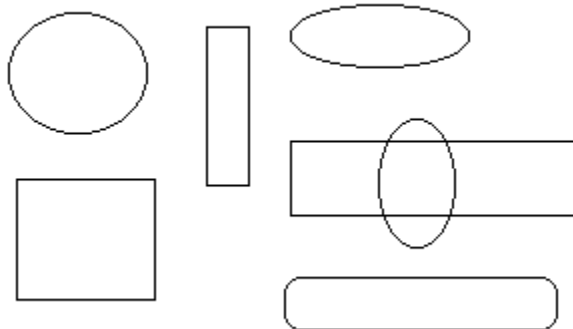
```
//<applet code = GridBag width = 400 height = 400></applet>
import javax.swing.*;
import java.awt.*;
public class GridBag extends JApplet
{
    Container c;
    JLabel l1,l2;
    JButton b1,b2;
    JTextField tf;
    JPasswordField pf;
    GridBagConstraints gbc;
    public void init()
    {
        c = getContentPane();
        gbc = new GridBagConstraints();
        gbc.gridx = 1;
        gbc.gridy = 1;
        gbc.setConstraints(l1,gbc);
        c.add(l1);
        gbc.gridx = 2;
        gbc.gridy = 1;
        gbc.setConstraints(tf,gbc);
        c.add(tf);
        gbc.gridx = 1;
        gbc.gridy = 2;
        gbc.setConstraints(l2, gbc);
        c.add(l2);
        gbc.gridx = 2;
        gbc.gridy = 2;
        gbc.setConstraints(pf,gbc);
        c.add(pf);
        gbc.gridx = 1;
        gbc.gridy = 3;
        gbc.setConstraints(b1,gbc);
        c.add(b1);
        gbc.gridx = 2;
        gbc.gridy = 3;
        gbc.setConstraints(b2,gbc);
        c.add(b2);
    }
};
```

Output:

```
Login:      [          ]
Password:   [          ]
Login      Reset
```

To draw various figures

```
import java.applet.*;
import java.awt.*;
public class Myfigure extends Applet
{
    public void paint(Graphics g)
    {
        int x[] = {250,225,240,300,280};
        int y[] = {50,70,120,120,80};
        g.drawOval(20,90,100,100);
        g.drawRect(35,105,70,70);
        g.drawRect(20,220,70,70);
        g.drawRect(20,350,70,70);
        g.drawRect(50,330,70,70);
        g.drawLine(20,350,50,330);
        g.drawLine(90,350,120,330);
        g.drawLine(20,420,50,400);
        g.drawLine(90,420,120,400);
        g.drawPolygon(x,y,5);
        g.drawLine(250,200,250,300);
        g.drawLine(350,200,350,300);
        g.drawOval(250,190,100,20);
        g.drawOval(250,290,100,20);
        g.drawRect(250,350,70,70);
        g.drawOval(251,351,69,69);
    }
};
//<applet code = Myfigure width = 500 height = 500></applet>
```



Output:

To show pushback

```
import java.io.*;
class Pushback
{
    public static void main(String args[]) throws IOException
    {
        String s = "if(a = = 4) a = 0;\n";
        byte buf[] = s.getBytes();
        ByteArrayInputStream in = new ByteArrayInputStream(buf);
        PushbackInputStream f = new PushbackInputStream(in);
        int c;
        while((c = f.read()) != -1)
        {
            switch(c)
            {
                case ' = ':
                    if((c = f.read()) = = ' = ')
                        System.out.print(".eq.");
                    else
                    {
                        System.out.print("<-");
                        f.unread(c);
                    }
                    break;
                default:
                    System.out.print((char) c);
                    break;
            }
        }
    }
};
```

To demonstrate the use of the server function

```
import java.net.*;
import java.io.*;
public class Server
{
    public static void main(String args[])throws IOException
    {
        ServerSocket s1 = null;
        try
        {
            s1 = new ServerSocket(98);
        }
        catch(IOException u)
        {
            System.out.println("Could not find port 98");
            System.exit(1);
        }
        Socket c = null;
        try
        {
            c = s1.accept();
            System.out.println("Connection from"+c);
        }
        catch(IOException e)
        {
            System.out.println("Accept Failed");
            System.exit(1);
        }
        PrintWriter out = new
        PrintWriter(c.getOutputStream(),true);
        BufferedReader in = new BufferedReader(new
        InputStreamReader(c.getInputStream()));
        String str;
        BufferedReader br = new BufferedReader(new
        InputStreamReader(System.in));
        System.out.println("I am ready, type      new");
        while((str = br.readLine()) != null);
        {
            out.println(str);
        }
        out.close();
        br.close();
        c.close();
        s1.close();
    }
};
```

To demonstrate the URL function

```
import java.net.*;
class Url
{
    public static void main(String args[]) throws
    MalformedURLException
    {
        URL url = new URL("http://www.rediff.com:40/downloads");
        System.out.println("Protocol:"+url.getProtocol());
        System.out.println("Port:"+url.getPort());
        System.out.println("Host:"+url.getHost());
        System.out.println("File:"+url.getFile());
        System.out.println("Ext:"+url.toExternalForm());
    }
};
```

Output:

```
Protocol: http
Port      : 40
Host      : www.rediff.com
File      : /downloads
Ext       : http://www.rediff.com:40/downloads
```