

Rectangular Coordinate System

1. The distance between $A(x_1, y_1)$ and $B(x_2, y_2)$ is

$$AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

2. Given the line segment joining $A(x_1, y_1)$ and $B(x_2, y_2)$, the point of division in the ratio $m : n$ is

$$\left(\frac{nx_1 + mx_2}{m+n}, \frac{ny_1 + my_2}{m+n} \right)$$

The ratio is negative for external point of division.

The midpoint of AB is $\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$

3. If the vertices of a triangle taken in anticlockwise direction are (x_1, y_1) , (x_2, y_2) and (x_3, y_3) , then

$$\text{area of triangle} = \frac{1}{2} \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \\ x_1 & y_1 \end{vmatrix}$$

$$= \frac{1}{2} (x_1y_2 + x_2y_3 + x_3y_1 - x_1y_3 - x_2y_2 - x_3y_1)$$

4. If the vertices of a n -sided polygon taken in anticlockwise direction are (x_1, y_1) , (x_2, y_2) , ..., (x_n, y_n) , then

$$\text{area of polygon} = \frac{1}{2} \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \\ \vdots & \vdots \\ x_n & y_n \\ x_1 & y_1 \end{vmatrix}$$

5. The inclination q of a line is the angle that it makes with the positive direction of the x -axis.

The range of q is $0^\circ \leq q < 180^\circ$.

Slope of a line $= m = \tan q$

If (x_1, y_1) and (x_2, y_2) are two points on a line, then

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

6. Given two lines L_1 and L_2 of slope m_1 and m_2 respectively,

(a) $\tan f = \left| \frac{m_1 - m_2}{1 + m_1m_2} \right|$ where f is the acute angle between L_1 and L_2 .

(b) $L_1 \parallel L_2$ if and only if $m_1 = m_2$.

(c) $L_1 \perp L_2$ if and only if $m_1m_2 = -1$.

Straight Lines

1. Equations of straight lines:

(a) Point-slope form: $y - y_1 = m(x - x_1)$

(b) Slope-intercept form: $y = mx + c$

(c) Two-point form: $\frac{y - y_1}{x - x_1} = \frac{y_2 - y_1}{x_2 - x_1}$

(d) Intercept form: $\frac{x}{a} + \frac{y}{b} = 1$

(e) General form: $Ax + By + C = 0$

(f) Normal form: $x \cos q + y \sin q - p = 0$

2. The equation of a line in general form $Ax + By + C = 0$ can be converted to the normal form $\frac{Ax + By + C}{\pm \sqrt{A^2 + B^2}} = 0$.

Here, the rule of taking the sign \pm before $\sqrt{A^2 + B^2}$ is as follows:

(a) If $C < 0$, the sign is opposite to that of C .

(b) If $C = 0$ and $B < 0$, the sign is the same as that of B .

3. The distance d from $P(x_1, y_1)$ to the line $Ax + By + C = 0$ is

$$d = \frac{Ax + By + C}{\pm \sqrt{A^2 + B^2}}$$

The rule of taking the sign before $\sqrt{A^2 + B^2}$ is the same as that stated in point 2 above. If the line does not pass through the origin, d is positive if P and the origin are on opposite sides of the line; and d is negative if P and the origin are on the same side of the line.

4. The family of straight lines through the intersection of the lines

$$L_1 : A_1x + B_1y + C_1 = 0 \text{ and } L_2 : A_2x + B_2y + C_2 = 0$$

is $(A_1x + B_1y + C_1) + k(A_2x + B_2y + C_2) = 0$ where k is an arbitrary constant.

5. The general steps for finding the locus of a variable points are:

(a) Let the coordinates of the variable point or a point on the locus be (x, y) .

(b) Write down an equation from the given conditions and hence, set up an equation connecting x and y .

(c) Simplify the equation to obtain the required equation of the locus.