

Color	Basic	Rare
Red	Blood Garnet	Living Ruby
Orange	Flame Spessarite	Noble Topaz
Yellow	Golden Draenite	Dawnstone
Green	Deep Peridot	Talasite
Blue	Azure Moonstone	Star of Elune
Purple	Shadow Draenite	Nightseye
Meta	Earthstorm Diamond	Skyfire Diamond

Gems

Name	Found
Blood Garnet	Prospecting Fel Iron Ore & Adamantite Ore
Azure Moonstone	Prospecting Adamantite Ore & Khorium Ore
Golden Draenite	Prospecting Fel Iron Ore & Adamantite Ore
Shadow Draenite	Prospecting Fel Iron Ore & Adamantite Ore
Deep Peridot	Prospecting Fel Iron Ore & Adamantite Ore
Flame Spessarite	Prospecting Fel Iron Ore & Adamantite Ore
Dawnstone	Prospecting Adamantite Ore & Khorium Ore
Nightseye	Prospecting Adamantite Ore & Khorium Ore
Noble Topaz	Prospecting Adamantite Ore & Khorium Ore
Talasite	Prospecting Adamantite Ore & Khorium Ore
Earthstorm Diamond	Alchemy transmute recipe
Skyfire Diamond	Alchemy transmute recipe
Living Ruby	Prospecting Adamantite Ore & Khorium Ore
Star of Elune	Prospecting Adamantite Ore & Khorium Ore

Single color socket

Red Socket

	Effect
Bright Tourmaline	+8 Attack Power
Bright Blood Garnet	+12 Attack Power
Mighty Blood Garnet	+14 Attack Power
Bright Living Ruby	+16 Attack Power
Bold Ornate Ruby	+20 Attack Power
Bold Tourmaline	+4 Strength
Bold Blood Garnet	+6 Strength
Bold Living Ruby	+8 Strength
Teardrop Tourmaline	+9 Healing
Teardrop Blood Garnet	+13 Healing
Teardrop Living Ruby	+18 Healing
Delicate Tourmaline	+4 Agility
Delicate Blood Garnet	+6 Agility
Delicate Living Ruby	+8 Agility
Flashing Living Ruby	+8 Parry
Subtle Living Ruby	+8 Dodge
Runed Tourmaline	+5 Spell Damage
Runed Blood Garnet	+7 Spell Damage
Stark Blood Garnet	+8 Spell Damage
Runed Living Ruby	+9 Spell Damage
Runed Ornate Ruby	+12 Spell Damage

Yellow Socket

	Effect
Gleaming Amber	+4 Spell Critical Rating
Gleaming Golden Draenite	+6 Spell Critical Rating
Gleaming Dawnstone	+8 Spell Critical Rating
Gleaming Ornate Dawnstone	+10 Spell Critical Rating
Brilliant Amber	+4 Intellect
Brilliant Golden Draenite	+6 Intellect
Brilliant Dawnstone	+8 Intellect
Sublime Mystic Dawnstone	+10 Resilience
Smooth Amber	+4 Critical Strike Rating
Smooth Golden Draenite	+6 Critical Strike Rating
Smooth Dawnstone	+8 Critical Strike Rating
Smooth Ornate Dawnstone	+10 Critical Strike Rating
Thick Amber	+4 Defense Rating
Thick Golden Draenite	+6 Defense Rating
Thick Dawnstone	+8 Defense Rating
Rigid Amber	+4 Hit Rating
Rigid Golden Draenite	+6 Hit Rating
Rigid Dawnstone	+8 Hit Rating

Blue Socket

	Effect
Solid Zircon	+6 Stamina
Solid Azure Moonstone	+9 Stamina
Solid Star of Elune	+12 Stamina
Lustrous Zircon	+1 Mana every 5 sec
Lustrous Azure Moonstone	+2 Mana every 5 sec
Lustrous Star of Elune	+3 Mana every 5 sec
Sparkling Zircon	+4 Spirit
Sparkling Azure Moonstone	+6 Spirit
Sparkling Star of Elune	+8 Spirit
Stormy Azure Moonstone	+8 Spell Penetration
Stormy Star of Elune	+10 Spell Penetration

Multi Color Jewels

Orange

Yellow or Red sockets

	Effect	
Inscribed Flame Spessarite	+3 Strength	+3 Critical Strike Rating
Inscribed Noble Topaz	+4 Strength	+4 Critical Strike Rating
Inscribed Ornate Topaz	+10 Attack Power	+5 Critical Strike Rating
Glinting Flame Spessarite	+3 Agility	+3 Hit Rating
Glinting Noble Topaz	+4 Agility	+4 Hit Rating
Glinting Fire Opal	+5 Agility	+4 Hit Rating
Glimmering Fire Opal	+5 Parry Rating	+4 Defense Rating
Luminous Flame Spessarite	+7 Intellect	+3 Healing
Luminous Noble Topaz	+9 Intellect	+4 Healing
Iridescent Fire Opal	+4 Spell Critical Rating	+11 Healing
Potent Flame Spessarite	+3 Spell Critical Rating	+4 Spell Damage
Potent Noble Topaz	+4 Spell Critical Rating	+5 Spell Damage
Potent Ornate Topaz	+5 Spell Critical Rating	+6 Spell Damage
Infused Fire Opal	+6 Spell Damage	+4 Intellect
Empowered Fire Opal	+8 Attack Power	+5 Resilience Rating

Green

Yellow or Blue Socket

	Effect	
Enduring Deep Peridot	+3 Defense Rating	+4 Stamina
Enduring Talasite	+4 Defense Rating	+6 Stamina
Enduring Chrysoprase	+5 Defense Rating	+6 Stamina
Jagged Deep Peridot	+3 Critical Strike Rating	+4 Stamina
Barbed Deep Peridot	+4 Critical Strike Rating	+3 Stamina
Jagged Talasite	+4 Critical Strike Rating	+6 Stamina
Notched Deep Peridot	+4 Spell Critical Rating	+3 Stamina
Dazzling Deep Peridot	+3 Intellect	1 Mana every 5 sec
Dazzling Talasite	+4 Intellect	2 Mana every 5 sec
Dazzling Chrysoprase	+5 Intellect	2 Mana every 5 sec
Effulgent Chrysoprase	+5 Defense Rating	2 Mana every 5 sec
Steady Chrysoprase	+6 Stamina	Resilience Rating +5
Radiant Deep Peridot	+4 Spell Penetration	+3 Spell Critical Rating
Radiant Talasite	+5 Spell Penetration	+4 Spell Critical Rating
Vivid Chrysoprase	+5 Spell Hit Rating	+6 Stamina

Purple

Yellow or Blue Socket

	Effect	
Shifting Shadow Draenite	+3 Agility	+4 Stamina
Shifting Nightseye	+4 Agility	+6 Stamina
Sovereign Shadow Draenite	+3 Strength	+4 Stamina
Sovereign Nightseye	+4 Strength	+6 Stamina
Regal Tanzanite	+6 Stamina	+5 dodge rating
Glowing Shadow Draenite	+4 Stamina	+4 Spell Damage
Glowing Nightseye	+5 Stamina	+6 Spell Damage
Glowing Tanzanite	+6 Stamina	+6 Spell Damage
Royal Shadow Draenite	+7 Healing	+1 Mana every 5 sec
Royal Nightseye	+9 Healing	+2 Mana every 5 sec
Pulsing amethyst	+10 Attack Power	+6 Stamina

Special Jewels

Prismatic Red, Yellow, or Blue Socket

	Effect
Prismatic Sphere	+3 Resist All
Void Sphere	+4 Resist All

Meta

Match meta sockets. These jewels have special requirements that must be met for the jewel's bonus to activate. For example, in order to gain the benefits of a [Destructive Skyfire Diamond](#) there must be a minimum of 5 Red gems between all the gear currently equipped on the character.

Destructive Skyfire Diamond	+14 Spell Critical Rating	+1% Spell Reflect	Requires at least 5 Red gems
Enigmatic Skyfire Diamond	+12 Critical Rating	+5% snare and root resist	Requires more Red gems than Yellow gems
Mystical Skyfire Diamond	+ 2% on spellcast - next spell instant cast		Requires more Blue gems than Yellow gems
Swift Skyfire Diamond	+24 Attack Power	Minor Run Speed	Requires at least 2 Yellow gems, 1 Red gem
Swift Windfire Diamond	+20 Attack Power	Minor Run Speed	Requires at least 2 Yellow gems, 1 Red gem
Swift Starfire Diamond	+12 Spell Damage	Minor Run Speed	Requires at least 2 Yellow gems, 1 Red gem
Tenacious Earthstorm Diamond	+12 Defense Rating	Chance to Restore Health on hit	Requires at least 5 Red gems, 5 Blue gems, 5 Yellow gems
Brutal Earthstorm Diamond	+3 Melee Damage	Chance to Stun Target	Requires at least 5 Red gems, 5 Blue gems, 5 Yellow gems
Insightful Earthstorm Diamond	+12 Intellect	Chance to restore mana on spellcast	Requires at least 5 Red gems, 5 Blue gems, 5 Yellow gems
Powerful Earthstorm Diamond	+18 Stamina	5% stun resist	Requires at least 5 Blue gems
Bracing Earthstorm Diamond	+26 Healing Spells	2% Reduced Threat	Requires more Yellow gems than Blue gems Requires more Red gems than Blue gems