All is lost save Honour
Clarifications as of 7-Dec-2007 to Rules ver.1.0

Counters errata
AP markers are not differentiated by nationality. Light brown AP markers refer to Imperial, Spanish and Papal nationalities. Light blue AP markers refer to Venetian, Swiss and French nationalities. Replacement markers are posted on the ES web site.

Map
Q: Some hexs contain small portions of terrain different from the dominant terrain hex. How are they considered?
A: Always consider the dominant terrain hex; in many cases, for aesthetical reasons, the terrain does not exactly follow the hexside. Use common sense in doubtful cases.

Standard Rules
7.9 *Attack from March* [Clarification]: The cost to enter the attacked hex is the Road cost, if a Road connects the attacking and defending hex.

11.4.3 *"Engagement Resolution"* [Clarifications]: Refer to the sentence: "When multiple Engaged Corps are present, the Engaging Corps attacks each Engaged Corps one at a time, in the order selected by the engaging player". Suppose one Corps is engaging two (or more) Corps:
1) The Engaged Corps must use different chits (one Corps cannot benefit from the chits played by the other one).
2) The resolution of attacks is sequential. So combat results are applied sequentially.
3) If the first attack completely Demoralises the Engaging Corps, the second attack is not done.

11.5 *"Attacking a located Force"*, case b) [Clarification]: Disruption takes place before resolving the attack.

18.7 *"Pillaging"* [Clarification]: D* result on the Discipline Table only applies to combat units belonging to an unbesieged Minor Force. A combat unit belonging to a Major Force, or to any kind of besieged force, affected by a D* is eliminated instead.

Scenario Instructions
[Clarification]:
The sentence [initially subordinate to xxx] commenting some units' setup is only an historical note: players are free to reallocate their units at the start of the Scenario as they prefer (or to keep the historical set-up).

Tables
Discipline Table [Clarification]:
How to use the Table: During combat (Combat Phase or Attack from March), follow the row "Troop Quality"; during the Command and Activation Phase, follow the row "Reliability Class".
Explanation of D result: During the Command or Activation Phase, if already Demoralised, eliminated. During combat (again, Combat Phase or Attack from March), if already Demoralised, no effect.